Bootham Girls' and Ladies' Futsal Club Code of Conduct for Players

Bootham Futsal Club is proud to be an inclusive, positive and aspirational futsal specific club, based in the City of York. Each member/ player is valued, and we very much want this to continue as we develop players. It is important, that everyone understands the goals, boundaries and expected conduct of our membership. The code of conduct clarifies this to our members.

Our goal is to develop our membership by ensuring an environment that practices the values of teamwork, respect, commitment, hard work and sports-person ship.

As a Player:

I will always turn up on time with the correct kit.

I will focus on the sessions; respect the coach and officials.

I will show respect to all players and play the game fairly.

I will not cheat or complain.

I will always do my best, even if we're losing or the other team is stronger.

I will never be rude to my team-mates, the other team, the referee, spectators, or my coach.

I will always encourage teammates.

I will do what the referee tells me, without answering back.

I will shake hands with the other team, their coach and referee at the end of the game.

I will listen to my coach and respect what they say.

I will never take part in any behaviour that belittles any member of the club, my teammates, or any opposition.

This includes bullying/targeting other members, making fun of; or laughing at other members, either in person or via social media, within the club and outside of the club. It is a privilege to be a member of Bootham Girls' & Ladies' Futsal Club – York and I will apply the same level of respect to other players. Incidents of poor behaviour or bullying of any kind is unacceptable at Bootham Girls' & Ladies' Futsal Club – York.

I understand that the club operates a zero-tolerance policy in relation to Code of conduct behaviour breaches. I will lose my place at the club if any of this behaviour is evidenced, within the club and outside of the club.

Chris Collins - Chairman 8 September 2023