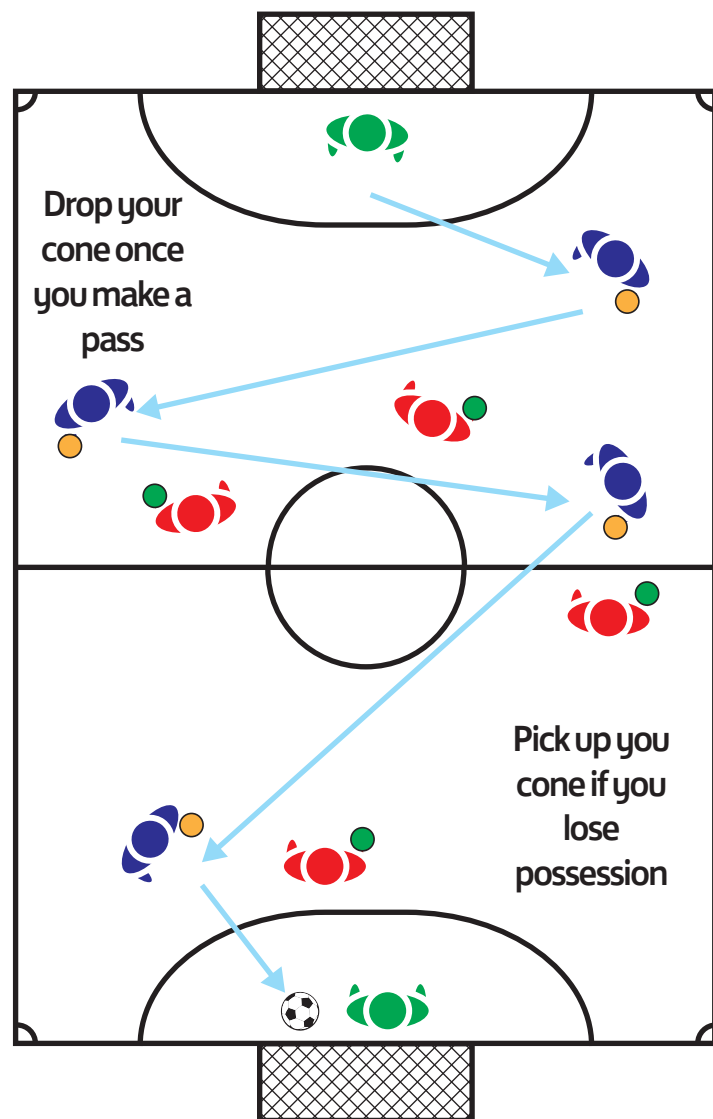


Session Title: Cone Drop Game!

Date: 25/01/26



Players can only score in the D, if its a one touch finish then you get 3 goals, if its a one touch toe poke they get 5 goals

Phase	Week 15 - Working As A Team - Creating Opportunities
Time	6min games, then swap players/teams
Players	5v5 normal game
Organisation	<p>Every player has a cone in their hands, when they make a successful pass, they drop their cone. To score every cone MUST be on the ground. When they lose possession, you must pick up a cone before you can play!</p> <p>Prog 1 - Have 4 different coloured cones - you can only win the ball back off a player with the same coloured cone</p>
Key Coaching Points	<p>What do we need to make successful passes?</p> <p>What can help us achieve this?</p> <p>Why must I get a cone back quickly?</p> <p>Can I dribble with the ball?</p> <p>What types of finish are good in this game?</p>

1st Hour - CC/TJ/EST fun warm-up
 2nd/3rd Hour - PW/EST warm-up
 3rd Hour - CC to deliver
 Max time for warm up 15mins
 Include EST, TJ & others when available

